POSITION PROFILE
TEACHING ARTIST in MEDIA, ART, & DESIGN
POUGHKEEPSIE, NEW YORK

THE ART EFFECT

The Art Effect empowers youth to develop their artistic voice to shape their futures and bring about positive social change. Based in Poughkeepsie, we help young people in the Hudson Valley explore, experience, and excel in the arts, introducing them to visual arts and media, giving them the opportunity to develop real skills in these fields, and guiding them towards achieving their academic and career goals.

The Art Effect is seeking a teaching artist with a background in media, art, and design to work in our MADLab program.

The MADLab (Media/Arts/Design Lab) program is an afterschool and summer program focusing on teaching students ages 14 - 19 to develop workforce and career skills through a diverse range of arts, media, and design projects. MADLab participants develop both hard and soft skills by experimenting with various media and art-making techniques while exploring related careers. In 2021, MADLab youth will be working on arts-based place-making initiatives throughout the City of Poughkeepsie, including using public art to activate spaces in and around the Trolley Barn on Main Street.

The MADLab teaching artist duties include but are not limited to:

- Collaborate with the Community Art & Design Programs Manager and other staff to develop and teach cohesive and age-appropriate visual arts curriculum to high school age youth;
- Work with youth to translate student art installation designs into feasible constructed environments that meet budgetary requirements;
- Mentor youth at varying skill levels to “get to the next step” whether in their art practice, college readiness, or career preparation;
- Engage students through visual arts projects in meaningful ways;
- Supervise and successfully manage students moving through a long-term, multi-step arts projects;
- Assist with student application processing as well as creation of programmatic materials such as rosters and visual arts education tools;
- Manage and work in a diverse team with an ability to think on your feet;
● Lead students through creating visual arts projects
● Be a supportive community-based mentor and resource for youth;
● Assist the Community Art & Design Programs Manager in conducting interviews and selecting youth employees, tracking attendance, writing activity logs, and other administrative duties;
● Engage youth in a series of “Check ins” to monitor their well being and productivity;
● Periodically maintain contact with youth’s parents and guardians to keep them informed and updated on their child;
● Perform other tasks as needed.

This position is part-time (20-25 hours per week) during the spring and fall, and full-time (40 hours a week) during the summer. Hourly wage will be commensurate with experience and will be negotiated with the successful candidate upon hire.

An Ideal candidate will have:
● BA in the visual arts, arts education, or a related field (preferred but not required)
● Experience in working with high school-age youth from historically disadvantaged or marginalized communities;
● Experience in mentoring students through creating an art portfolio and/or applying to art school/college
● High energy and be able to inspire excitement in others;
● Background in painting/ illustration; familiarity with the Adobe Creative Suite is a plus

To Apply: Please send a cover letter, résumé, and a link to work samples to employment@feelthearteffect.org